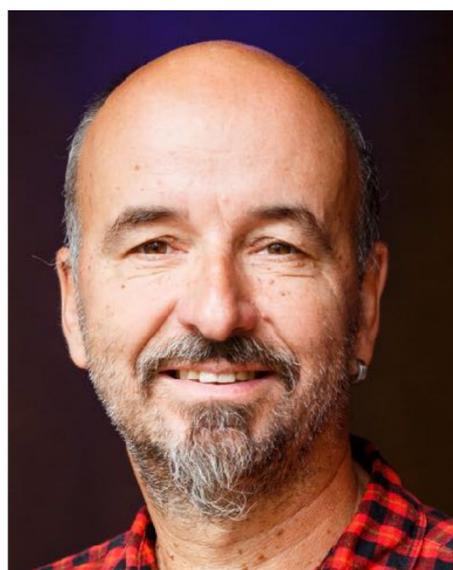




# VanillaJS et la Web Platform, le couple de l'année?



**Bertrand Delacrétaz**

Principal Scientist, Adobe

Member of the Board of Directors,  
Apache Software Foundation

*Very Tech Trip, Paris, Février 2023*

slides version 2023-02-01b

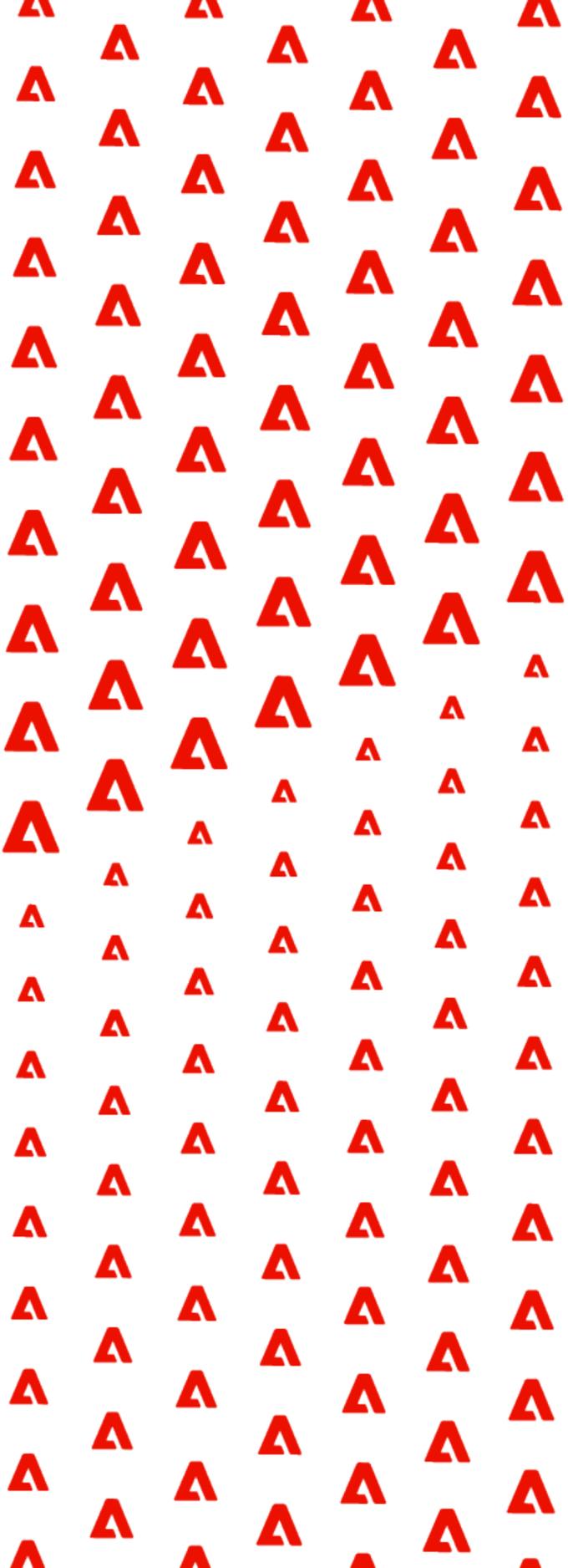


Artwork by **Alicia Sterling Beach**

Photos are from Adobe Stock unless indicated otherwise



# Web Platform?



# The Web Platform

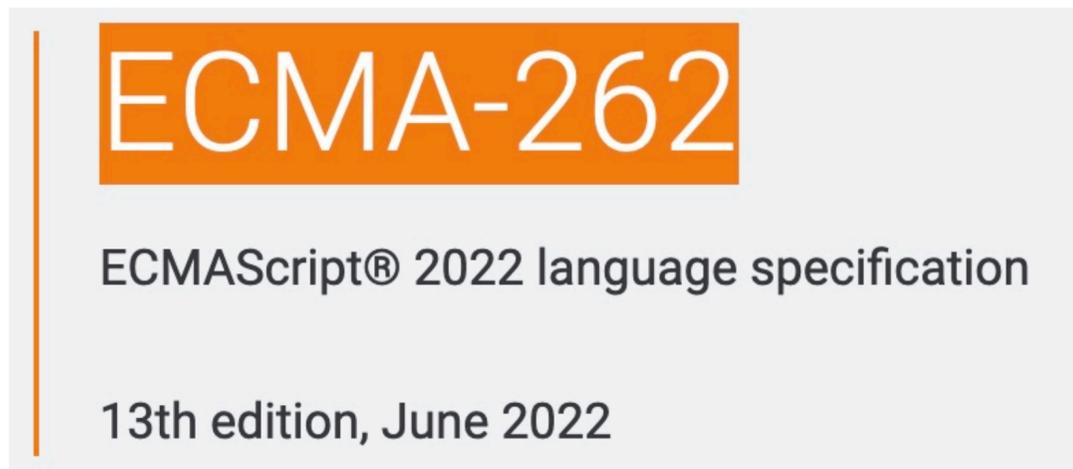
## HTML

Living Standard — Last Updated 28 January 2023

<https://html.spec.whatwg.org/>



<https://www.w3.org/Style/CSS/specs.en.html>



<https://www.ecma-international.org/publications-and-standards/standards/ecma-262/>



**CURIA VISTA - 1999**  
[www.parlament.ch](http://www.parlament.ch)

## Web APIs



When writing code for the Web, there are a large number of Web APIs available. Below is a list of all the APIs and interfaces (object types) that you may be able to use while developing your Web app or site.

<https://developer.mozilla.org/en-US/>

# The Web Platform : the Evergreen Web

Constant evolution is fundamental to the web's usefulness



## The evergreen Web

W3C TAG Finding 09 February 2017



### This Version:

<https://www.w3.org/2001/tag/doc/evergreen-web-20170209>

### Latest Version:

<https://www.w3.org/2001/tag/doc/evergreen-web/>

### Latest editor's draft:

<https://w3ctag.github.io/evergreen-web/>

### Editor:

[Hadley Beeman](#)

### Issue Tracking:

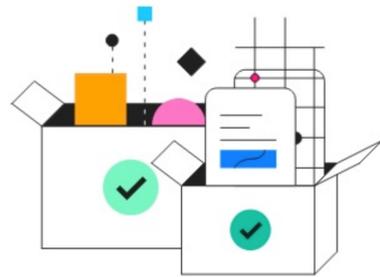
Browsers are a part of the web and therefore they must be continually updated.

<https://www.w3.org/2001/tag/doc/evergreen-web/>

# The Web Platform : resources



**Mozilla Developer Network (MDN)**  
<https://developer.mozilla.org/en-US/>



Building a better web, together

Guidance to build modern web experiences that work on any browser.

**web.dev**

*brought to you by the Google Chrome DevRel team*

<https://web.dev/>



**caniuse.com**

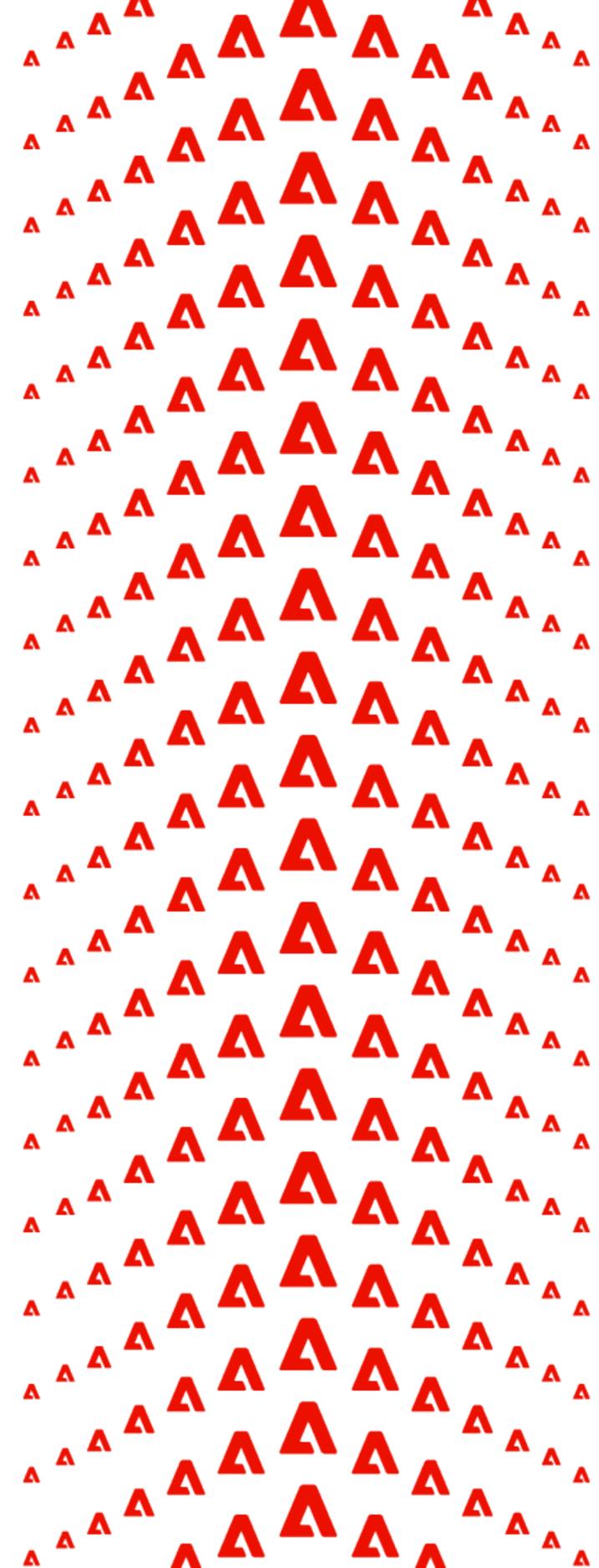
Browser support tables for modern web technologies



**web-platform-tests.org**

cross-browser test suite for the Web Platform stack

**Vanilla JS ?**



# Vanilla JS ?

```
// This is the VanillaJS library  
// EOF
```

**ECMA-262**  
ECMAScript® 2022 language specification  
13th edition, June 2022

<b>B</b>	<ul style="list-style-type: none"><li>Background Fetch API</li><li>Background Sync</li><li>Background Tasks</li></ul>	<ul style="list-style-type: none"><li>Barcode Detection API</li><li>Battery API</li><li>Beacon</li></ul>	<b>L</b>	<ul style="list-style-type: none"><li>Layout Instability API</li><li>Local Font Access API</li></ul>
<b>C</b>	<ul style="list-style-type: none"><li>CSS Counter Styles</li><li>CSS Font Loading API</li><li>CSS Painting API</li><li>CSS Properties and Values API</li><li>CSS Typed Object Model API</li></ul>	<ul style="list-style-type: none"><li>CSSOM</li><li>Canvas API</li><li>Channel Messaging API</li><li>Clipboard API</li><li>Compression Streams API</li></ul>	<b>M</b>	<ul style="list-style-type: none"><li>Media Capabilities API</li><li>Media Capture and Streams</li><li>Media Session API</li><li>Media Source Extensions</li><li>MediaStream Recording</li></ul>
<b>D</b>	<ul style="list-style-type: none"><li>DOM</li></ul>	<ul style="list-style-type: none"><li>Device Orientation Events</li></ul>	<b>P</b>	<ul style="list-style-type: none"><li>Permissions API</li><li>Picture-in-Picture API</li><li>Pointer Events</li><li>Pointer Lock API</li><li>Presentation API</li></ul>
<b>E</b>	<ul style="list-style-type: none"><li>Encoding API</li></ul>	<ul style="list-style-type: none"><li>Encrypted Media Extensions</li></ul>	<b>R</b>	<ul style="list-style-type: none"><li>Resize Observer API</li></ul>
<b>F</b>	<ul style="list-style-type: none"><li>Fetch API</li><li>File API</li></ul>	<ul style="list-style-type: none"><li>File System Access API</li><li>File and Directory Entries API</li></ul>	<b>S</b>	<ul style="list-style-type: none"><li>Screen Capture API</li><li>Screen Orientation API</li><li>Screen Wake Lock API</li></ul>
<b>H</b>	<ul style="list-style-type: none"><li>HTML DOM</li><li>HTML Drag and Drop API</li></ul>	<ul style="list-style-type: none"><li>HTML Sanitizer API</li><li>History API</li></ul>	<b>U</b>	<ul style="list-style-type: none"><li>UI Events</li><li>URL API</li><li>URL Pattern API</li><li>User-Agent Client Hints API</li></ul>
<b>I</b>	<ul style="list-style-type: none"><li>Idle Detection API</li><li>Image Capture API</li></ul>	<ul style="list-style-type: none"><li>IndexedDB</li><li>Ink API</li></ul>	<b>V</b>	<ul style="list-style-type: none"><li>Vibration API</li><li>VirtualKeyboard API</li><li>Visual Viewport</li></ul>
<b>K</b>	<ul style="list-style-type: none"><li>Keyboard API</li></ul>	<ul style="list-style-type: none"><li>Keyframe Animation API</li></ul>	<b>W</b>	<ul style="list-style-type: none"><li>Web Animations</li><li>Web Share API</li><li>WebRTC</li></ul>

+ **Web API**

<https://developer.mozilla.org/en-US/docs/Web/API>

# JavaScript Frameworks: why?

components

tools

examples

portable

best practices

well-known

training

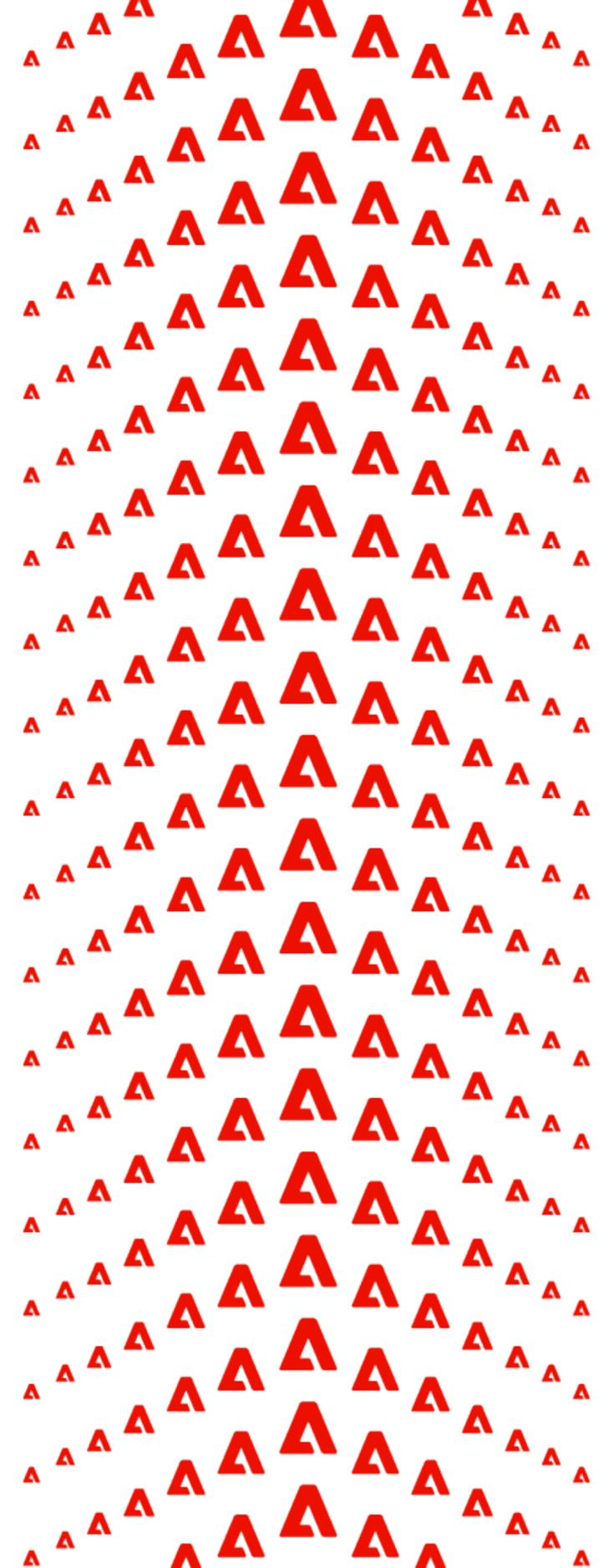
developers

conferences documentation

events

modern

**No more Web Frameworks?**

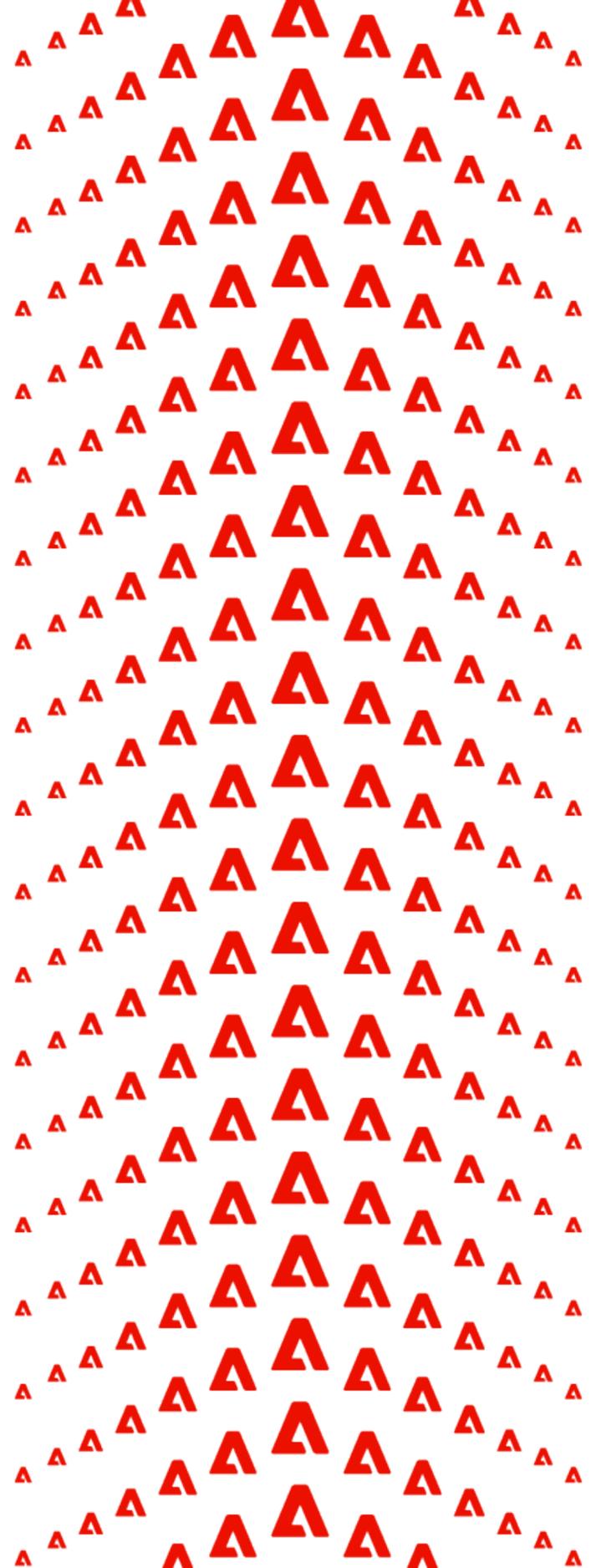


# Web Platform, Web Components?



The Web Platform and Web Components provide ~~all 99%~~ 93.42% of this!

# Web Components



# Web Components ?

MDN says:

**Web Components** is a suite of different technologies allowing you to create **reusable custom elements** — with their functionality encapsulated away from the rest of your code — and utilize them in your web apps.

[https://developer.mozilla.org/en-US/docs/Web/Web\\_Components](https://developer.mozilla.org/en-US/docs/Web/Web_Components)

custom elements  
shadow dom  
HTML templates  
encapsulated JavaScript & CSS  
progressive enhancement  
custom events  
polyfills

# Web Components : who ?

## Spectrum Web Components

The Spectrum Web Components project is an implementation of [Spectrum, Adobe's design system](#). It's designed to work with any web framework — or even without one.

<https://opensource.adobe.com/spectrum-web-components/>

## How we use Web Components at GitHub

At GitHub, we pride ourselves on delivering a first-class developer experience. A considerable part of our work is on our front end, which we strive to keep as lightweight, fast,...

<https://github.blog/2021-05-04-how-we-use-web-components-at-github/>



**ViteMaDose**  
par CovidTracker

À propos

CovidTracker ↗

**Votre vaccination contre la Covid **facilement** et **rapidement****

Localisation :

Commune, Code postal, Département...

<https://vitemadose.covidtracker.fr/>

# Web Components : exemple



**ViteMaDose**

par CovidTracker

À propos | CovidTracker ↗

**Votre vaccination contre la Covid **facilement** et **rapidement****

Localisation :

Commune, Code postal, Département...

```
<body> = $0
  <iframe src="https://www.googletagmanager.com/ns.html?id=GTM-KWWTR1"0" style="display:none;visibility:hidden">
    #document
  </iframe>
  <div class="container-xxl">
    <vmd-app>
      Shadow Content (Open)
      <h1 slot="main-title">...</h1>
      <noscript id="noscript">...</noscript>
      <div slot="about" style="margin-top: 40px; margin-left: 10px">.
      <div slot="about-lieux">...</div>
      <div slot="chronodose">...</div>
    </vmd-app>
  </div>
</body>
```

**Votre vaccination contre la Covid **facilement** et **rapidement****



Vous utilisez un navigateur internet obsolète.  
Veillez mettre à jour votre navigateur pour améliorer votre expérience et votre sécurité en cliquant ici.

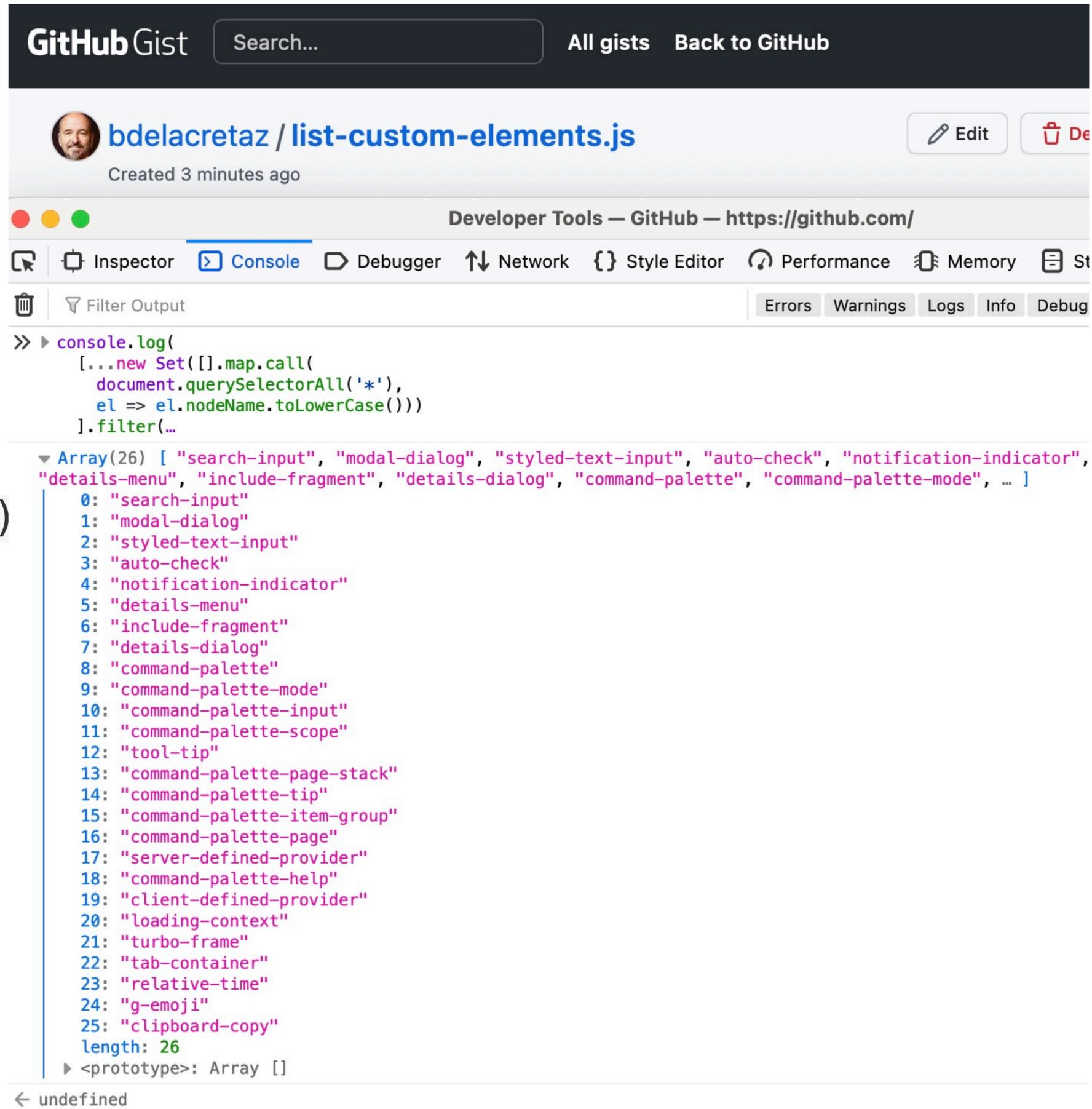
no JavaScript:

## Qu'est-ce que Vite Ma Dose ?

Vite Ma Dose est un outil de CovidTracker permettant de détecter les rendez-vous de vaccination contre la Covid-19. Vite Ma Dose propose des rendez-vous disponibles dans votre département afin de vous faire vacciner (sous réserve d'éligibilité). Vite Ma Dose offre une solution rapide, simple et fiable pour trouver un rendez-vous de vaccination contre la Covid-19.

# Web Components : list custom element names

```
console.log(
  [...new Set([].map.call(
    document.querySelectorAll('*'),
    el => el.nodeName.toLowerCase())
  ].filter(
    customElements
      .get.bind(customElements)
  )
)
```

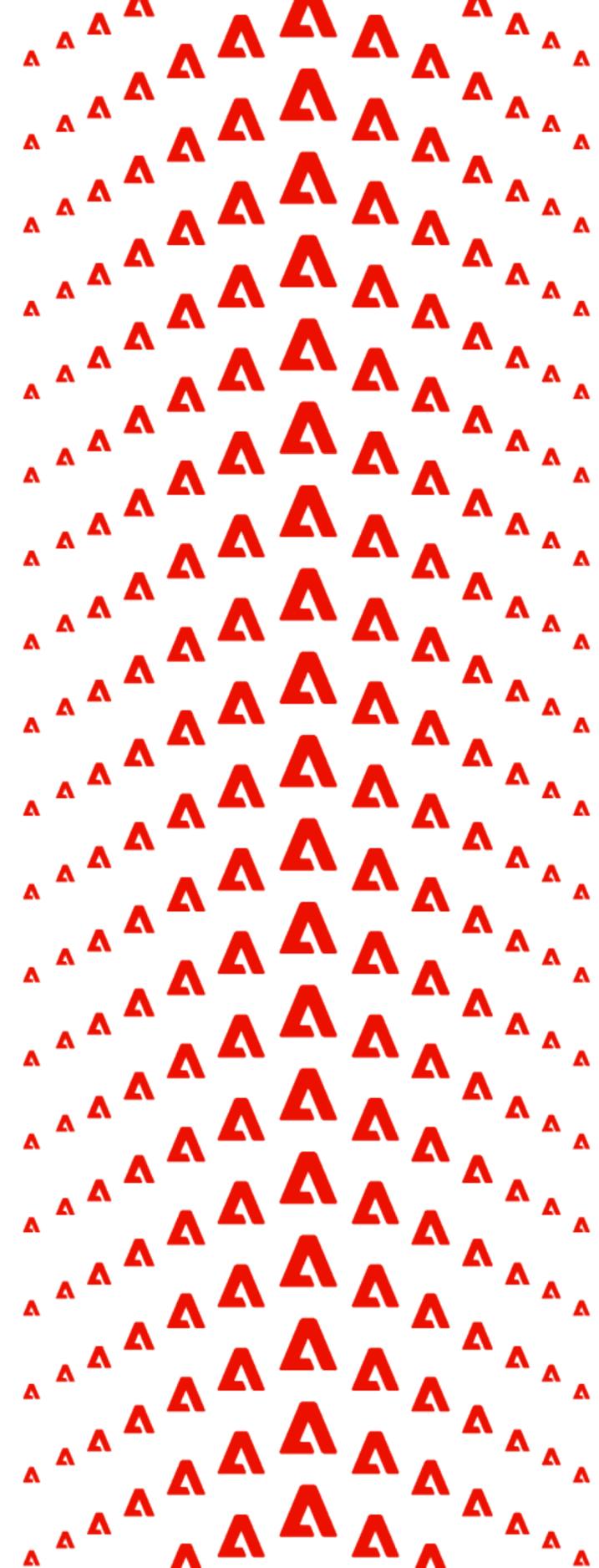


The screenshot shows a GitHub Gist page for a user named bdelacretaz, titled "list-custom-elements.js". The gist was created 3 minutes ago. Below the gist title, a browser's developer tools console is open, displaying the execution of the JavaScript code. The code is a function that uses a Set to deduplicate the lowercase node names of all elements in the document, then filters out any that are already registered as custom elements. The console output shows an array of 26 unique custom element names, such as "search-input", "modal-dialog", "styled-text-input", "auto-check", "notification-indicator", "details-menu", "include-fragment", "details-dialog", "command-palette", "command-palette-mode", "command-palette-input", "command-palette-scope", "tool-tip", "command-palette-page-stack", "command-palette-tip", "command-palette-item-group", "command-palette-page", "server-defined-provider", "command-palette-help", "client-defined-provider", "loading-context", "turbo-frame", "tab-container", "relative-time", "g-emoji", and "clipboard-copy".

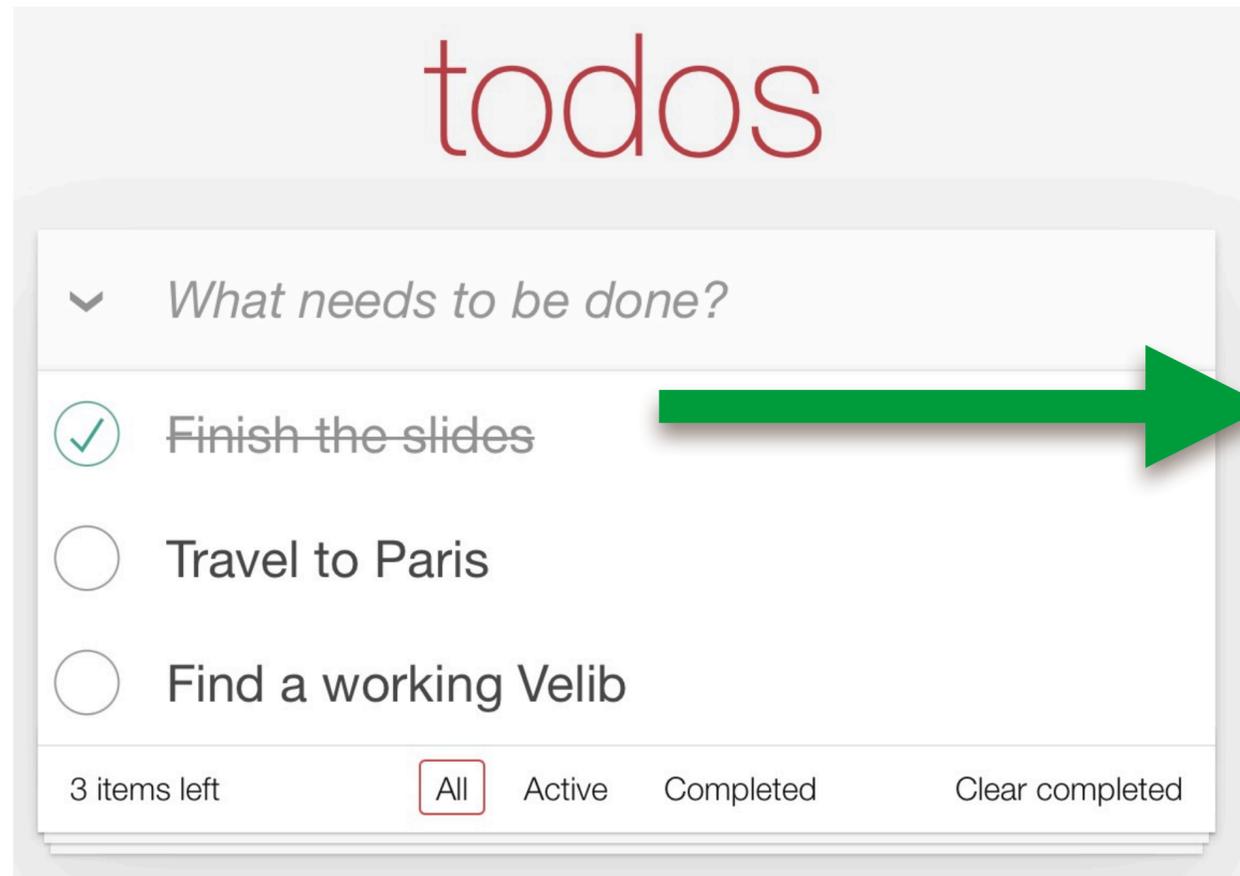
```
GitHub Gist Search... All gists Back to GitHub
bdelacretaz / list-custom-elements.js Created 3 minutes ago Edit De
Developer Tools — GitHub — https://github.com/
Inspector Console Debugger Network Style Editor Performance Memory ST
Filter Output Errors Warnings Logs Info Debug
>> console.log(
  [...new Set([].map.call(
    document.querySelectorAll('*'),
    el => el.nodeName.toLowerCase())
  ].filter(...
  Array(26) [ "search-input", "modal-dialog", "styled-text-input", "auto-check", "notification-indicator",
"details-menu", "include-fragment", "details-dialog", "command-palette", "command-palette-mode", ... ]
  0: "search-input"
  1: "modal-dialog"
  2: "styled-text-input"
  3: "auto-check"
  4: "notification-indicator"
  5: "details-menu"
  6: "include-fragment"
  7: "details-dialog"
  8: "command-palette"
  9: "command-palette-mode"
  10: "command-palette-input"
  11: "command-palette-scope"
  12: "tool-tip"
  13: "command-palette-page-stack"
  14: "command-palette-tip"
  15: "command-palette-item-group"
  16: "command-palette-page"
  17: "server-defined-provider"
  18: "command-palette-help"
  19: "client-defined-provider"
  20: "loading-context"
  21: "turbo-frame"
  22: "tab-container"
  23: "relative-time"
  24: "g-emoji"
  25: "clipboard-copy"
  length: 26
  <prototype>: Array []
  < undefined
```

# TodoMVC

## Using Web Components



# TodoMVC using Web Components



```
<todo-list>
  <ul class="todo-list">
    <todo-item id="id_1675256271629_1675256271630" completed="true">
      <Shadow Content (Closed)>
        <style>...</style>
        <li class="completed">
          <div class="view">
            <input class="toggle" type="checkbox" checked>
            <label>Finish the slides</label>
            <button class="destroy"></button>
          </div>
          <input data-todo="edit" class="edit">
        </li>
      </todo-item>
    <todo-item id="id_1675256271630_1675256271630">...</todo-item>
    <todo-item id="id_1675256271631_1675256271630">...</todo-item>
  </ul>
</todo-list>
```

<https://github.com/adobe/web-platform-zoo>

<https://opensource.adobe.com/web-platform-zoo/examples/web-components/todomvc/>

# TodoMVC: todo-list component

```
class TodoListWebComponent extends HTMLElement {
  #listRoot;

  connectedCallback() {
    // called when the element is inserted in the DOM
    this.#listRoot = document.createElement("ul");
    this.#listRoot.setAttribute("class", "todo-list");
    this.append(this.#listRoot);
    window.todomvc.store.addEventListener('save', this._render.bind(this));
    window.addEventListener('todomvc-filter', this._render.bind(this));
    this._render();
  }

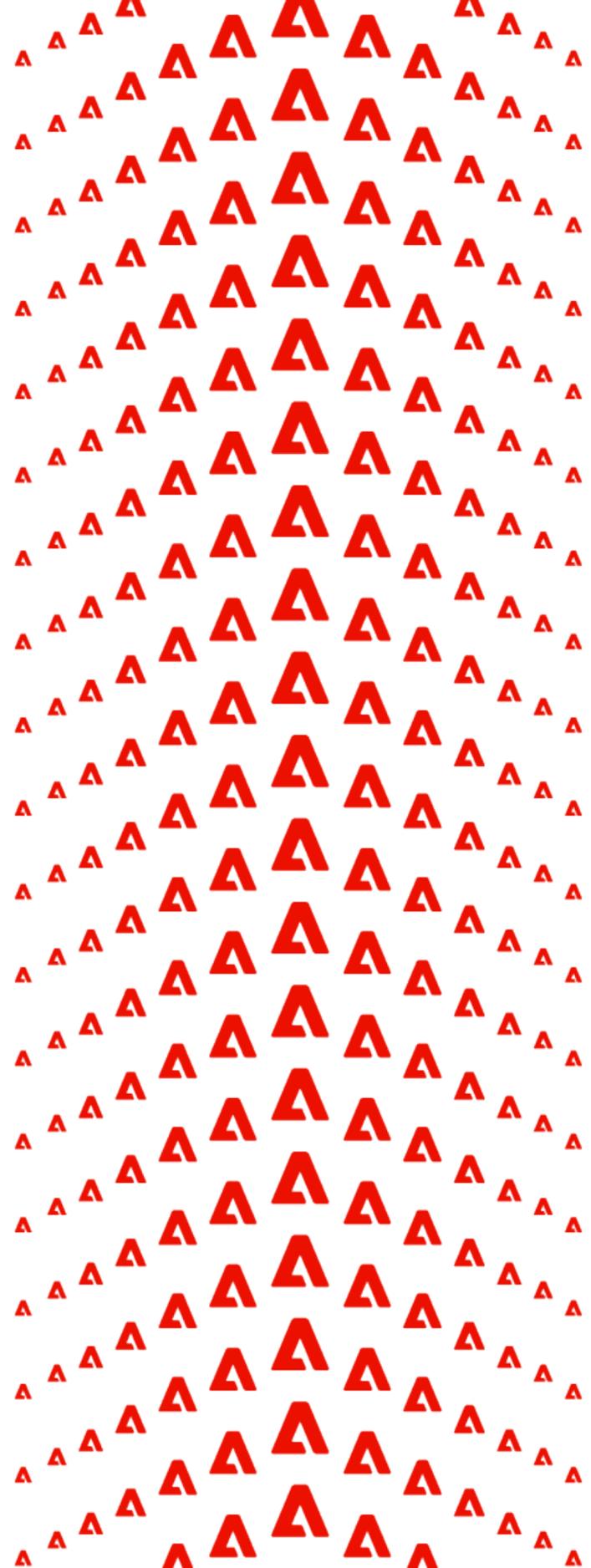
  _render() {
    const currentFilter = this._getFilter(document.location.hash);
    this.#listRoot.innerHTML = '';
    for(let todo of window.todomvc.store.all(currentFilter)) {
      // create custom elements for the list items
      const e = document.createElement('todo-item');
      e.setAttribute('id', todo.id);
      if(todo.completed) {
        e.setAttribute('completed', 'true');
      }
      e.textContent = todo.title;
      this.#listRoot.appendChild(e);
    };
  }
}
```

Usage:

```
<section data-todo="hide-if-none" class="main">
  <input id="toggle-all" class="toggle-all" type="checkbox">
  <label for="toggle-all">Mark all as complete</label>
  <todo-list/>
</section>
```

```
customElements.define('todo-list', TodoListWebComponent);
```

# Testing



# End-to-end testing: Playwright ?



## Playwright

<https://playwright.dev/>

*Cross-browser, cross-platform, cross-language*

```
const rockButton = page.locator('li:has-text("Rock Climbing")');
await rockButton.click();
expect(await countCards()).toEqual(2);
await assertTitlesPresent([
  "Climbing New Zealand",
  "Overnight Colorado Rock Climbing"
])
```

# Testing the TodoMVC Web Components

```
test("Add & count items", async ({ page }) => {
  const w = new Wrapper(page);
  await w.addItem("First One");
  await w.assertCountDisplay(initialItemCount + 1);
  await w.addItem("Second Two");
  await w.assertCountDisplay(initialItemCount + 2);
  await expect(w.filtersAndStatus).toBeVisible();
});
```

```
test("Edit the second item", async ({ page }) => {
  const w = new Wrapper(page);

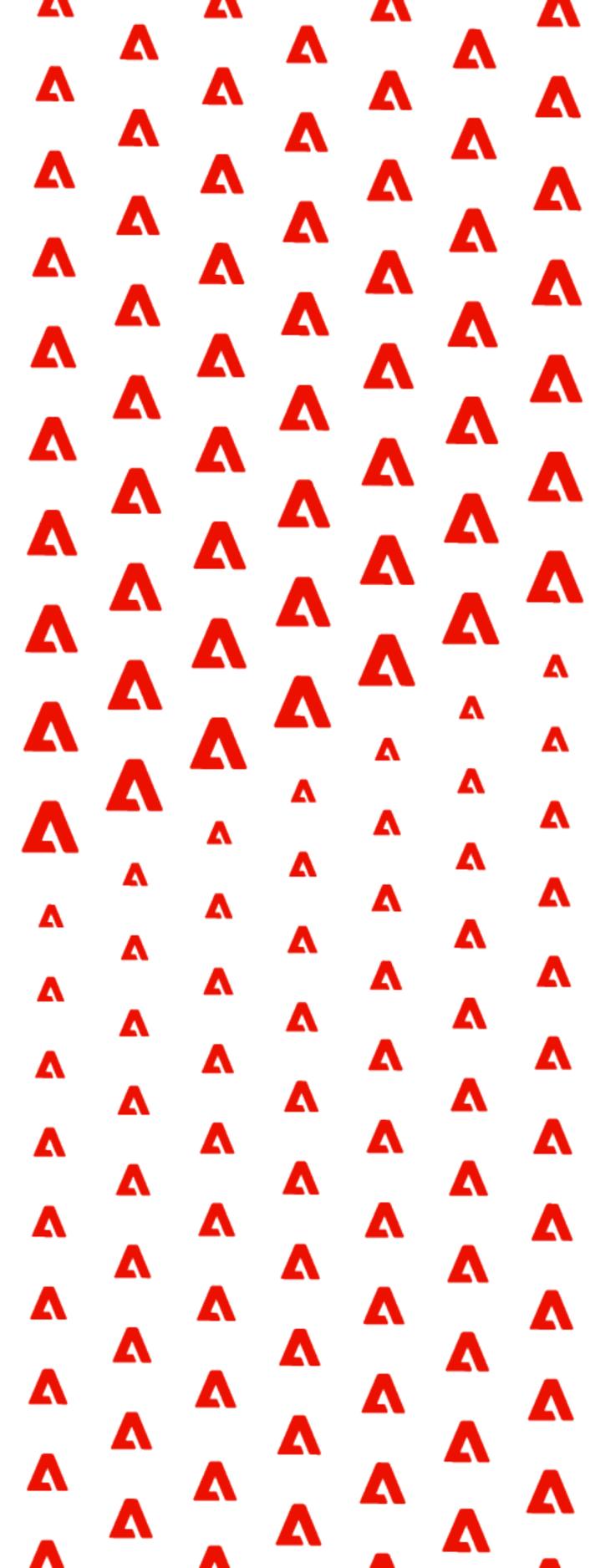
  const oldText = initialItems[1];
  const addedText = 'rulesrules'
  const newText = oldText + addedText;

  await w.assertItemValue(1, oldText);
  await w.secondItem.dblclick();
  await w.secondItem.type(addedText);
  await w.secondItem.press('Enter');
  await w.assertCountDisplay(initialItemCount);
  await w.assertItemValue(1, newText);
});
```

## Playwright test report:

✓ web-components/todomvc/tests/todomvc.test.js	8.2s
✓ TodoMVC using Web Components > Add & count items web-components/todomvc/tests/todomvc.test.js:75	chromium 267ms
✓ TodoMVC using Web Components > Add & count items web-components/todomvc/tests/todomvc.test.js:75	firefox 345ms
✓ TodoMVC using Web Components > Add & count items web-components/todomvc/tests/todomvc.test.js:75	webkit 383ms
✓ TodoMVC using Web Components > Add & count it... web-components/todomvc/tests/todomvc.test.js:75	Mobile Chrome 236ms
✓ TodoMVC using Web Components > Add & count ite... web-components/todomvc/tests/todomvc.test.js:75	Mobile Safari 360ms
✓ TodoMVC using Web Components > Add & count it... web-components/todomvc/tests/todomvc.test.js:75	Microsoft Edge 387ms
✓ TodoMVC using Web Components > Add & count i... web-components/todomvc/tests/todomvc.test.js:75	Google Chrome 234ms

# Coda



# Web Components

modern and forward-looking

modern css **standards**

## the Web Platform is back!

modern html

Evergreen Web

modern JavaScript

## long-lived learning



@bdelacretaz  
<https://fosstodon.org/@bdelacretaz>  
<https://grep.codeconsult.ch/>



 Published in Adobe Tech Blog



Bertrand Delacretaz

Dec 14, 2022 · 5 min read · Listen



### The Web Platform Is Back



<https://blog.developer.adobe.com/the-web-platform-is-back-fa5752fabdfc>