Who needs meetings?

Asynchronous Decision Making to the rescue!

courtesy of our "Lessons from the Open Source World" department (which I just made up)

BETA!

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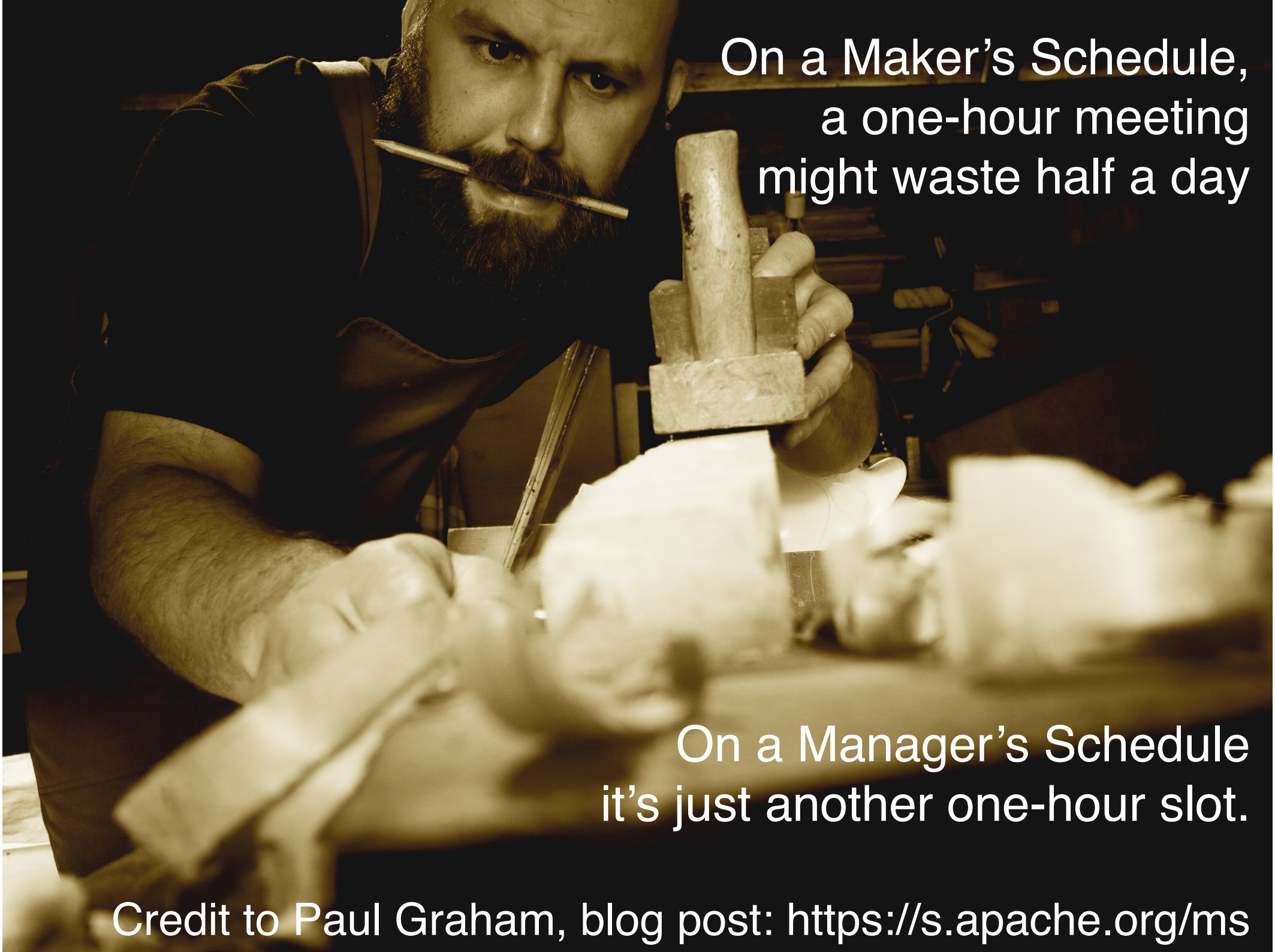
Maker
vs.
Manager

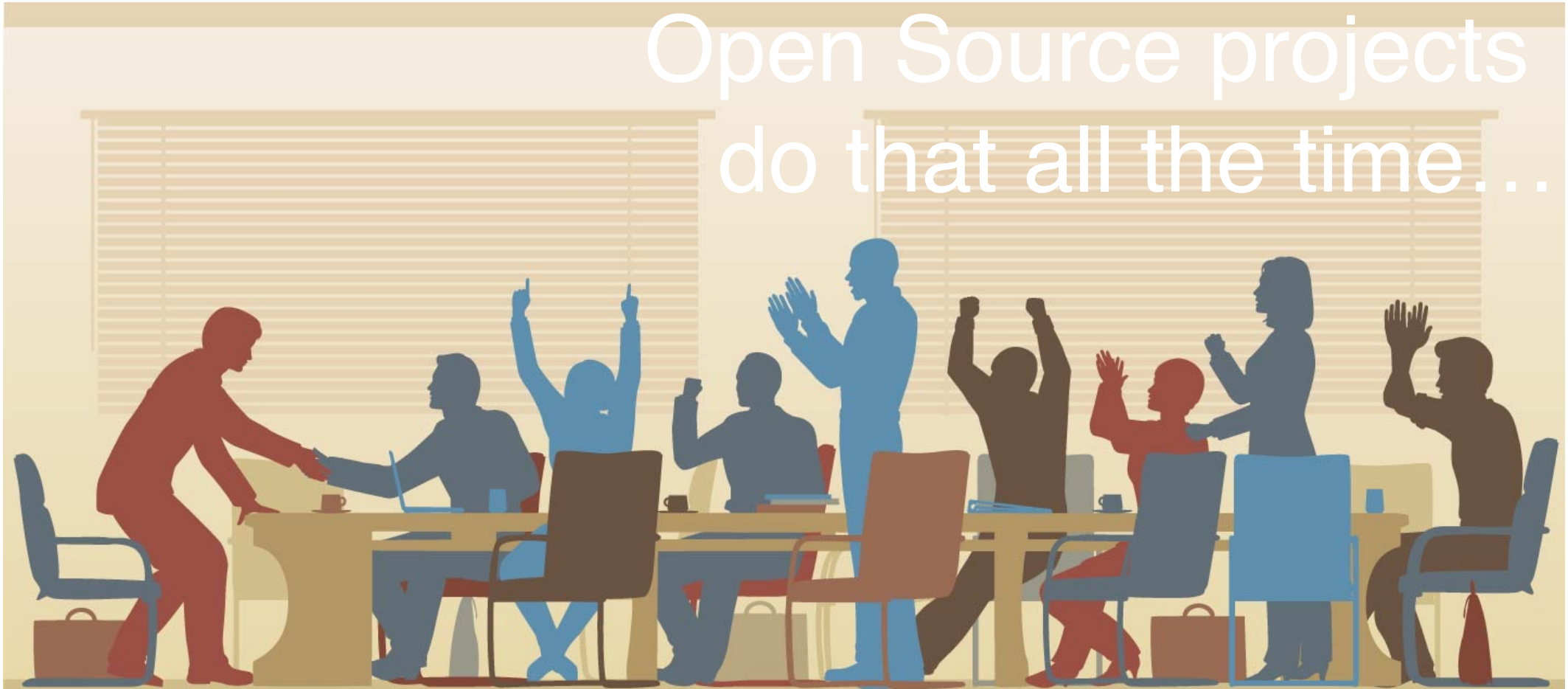

On a Maker's Schedule,
a one-hour meeting
might waste half a day
On a Manager's Schedule
it's just another one-hour slot.
Credit to Paul Graham, blog post: https://s.apache.org/ms

Meetings are (crazy) EXPENSIVE

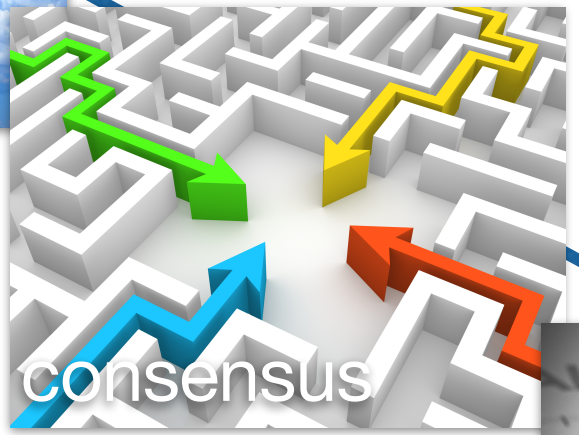
The Many Flavors Of FAILED MEETINGS

wrong topic
unprepared
forgot Bob
who's in charge?
what's the goal?
#fail
too crowded in here
we'll decide
next week
say again?
Bob forgot

Can we make decisions ASYNCHRONOUSLY?



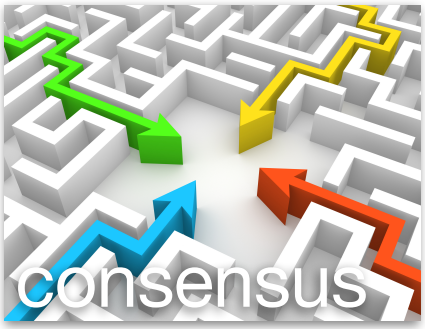
Four steps to a decision



Unless formally required by your organization, **none** of these require people to be in the same “place” at the same time.

Tools for asynchronous decisions

shared async comms channel



shared case management tool

Apache projects (where I come from) use their **dev mailing lists** as a shared asynchronous communications channel and **issue trackers** for case management. Your mileage may vary but the principles are **not** limited to software development.

So,
NO MEETINGS?

coda

blog post:
http://s.apache.org/async-decisions

Meetings are great if you can afford them but VERY expensive for craftsmen. Asynchronous decision making can make LOTS of them unnecessary.

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